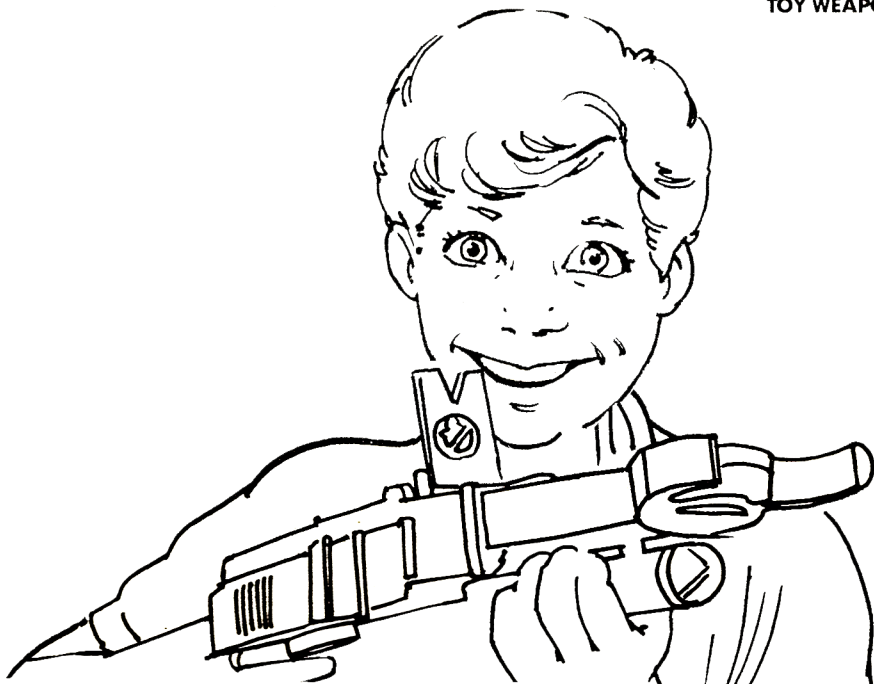




GHOST GRAB-A-METER™

TOY WEAPON



WE REALLY DO CARE!

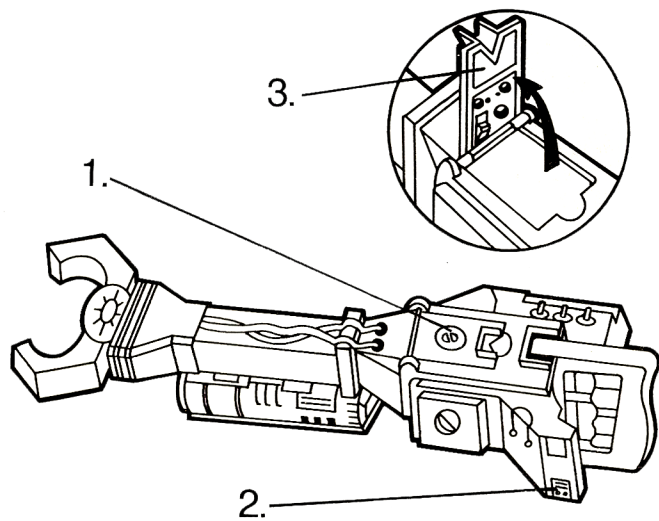
We make each toy with tender loving care. If there is a problem with your toy as you receive it, please let us know. Simply describe the problem and mail that description along with your name and address to:

KENNER PRODUCTS
Consumer Affairs Dept.
1014 Vine St.
Cincinnati, OH 45202

Kenner®

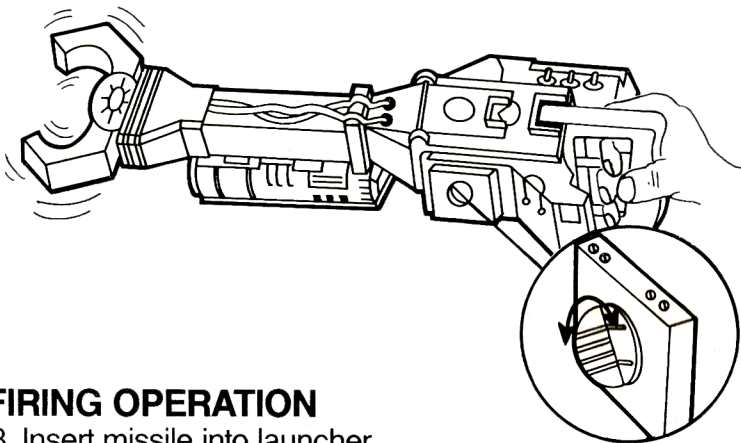
LABEL PLACEMENT

1. Apply labels by following numbers on label sheet and using these illustrations as a guide.



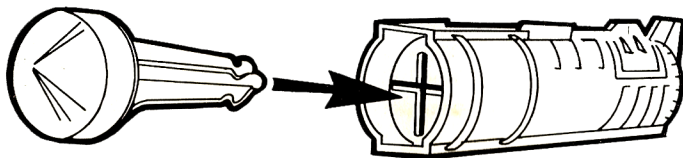
GRIPPING ACTION

2. Squeeze handle to open and close claw. Turn knob in either direction for clicking sound.

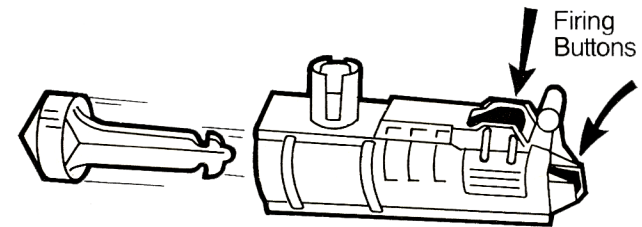


FIRING OPERATION

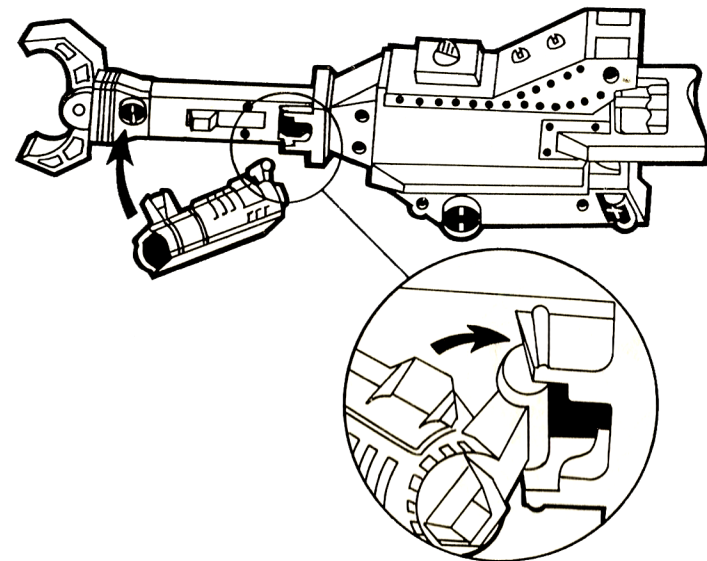
3. Insert missile into launcher.



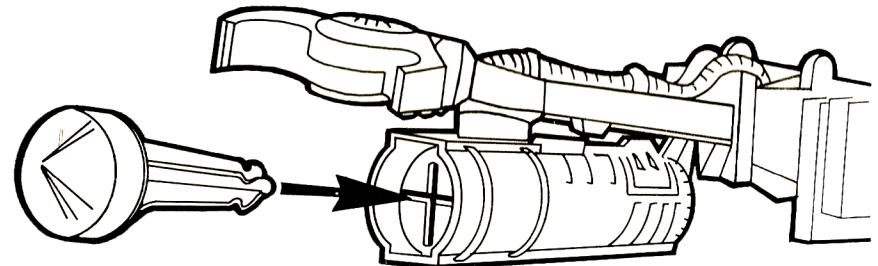
4. Press button on back of launcher or on top of launcher to fire missile.



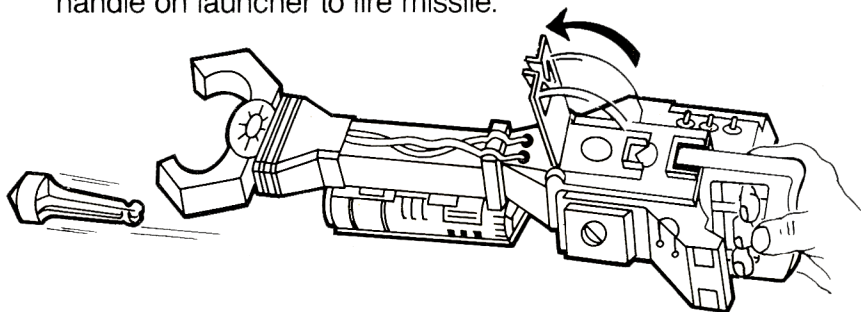
5. Insert top peg of launcher into slot on bottom front of grabber and rotate up to locking position.



6. Insert missile into launcher.

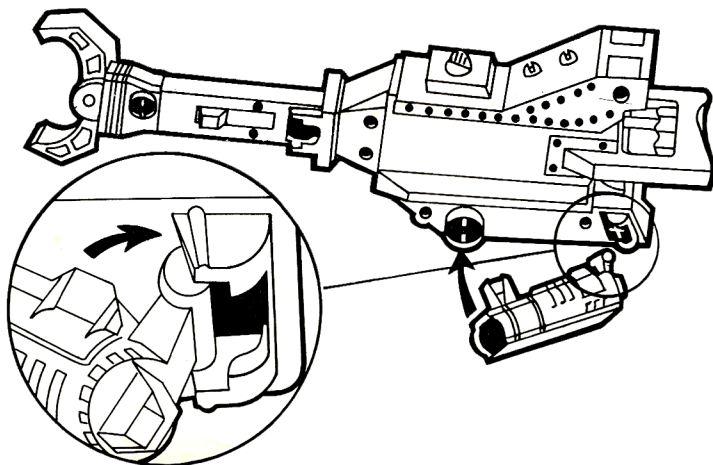


7. Lift sight/display panel to desired position. Squeeze handle on launcher to fire missile.

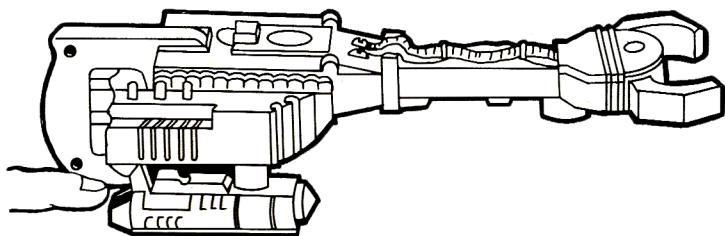


OPTIONAL LAUNCHER STORAGE/FIRING

8. Insert top peg of launcher into slot on bottom side of Grabber and rotate up to locking position.



9. Press rear button on launcher to fire missile.



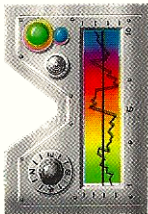
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